



Fact Sheet – SEGA Press Event – March 17, 2009

PRODUCT INFO:

Rating: Pending
Release Date: Late 2009
Platform: Wii™ and Nintendo DS™
Genre: Sports/Party
Players: 1 to 4

Mario and Sonic head to the slopes!

The rivalry of Team Mario and Team Sonic explodes in an all new winter sports competition — *Mario & Sonic at the Olympic Winter Games™*. Developed exclusively for the Wii™ video game system and the Nintendo DS™ system, this sports party game is a follow-up to the smash hit *Mario & Sonic at the Olympic Games™*. This game will allow players to take to the snow and ice of Vancouver and Whistler, Host Cities of the 2010 Winter Games, and test their Olympic Spirit in competitive events through their favourite Mario and Sonic characters. With an assortment of new challenging Dream Events and surprises from the world of Mario and Sonic, the stage is set for a winter Olympic experience like no other. Grab your Wii™ Remote/Nunchuk, Wii Balance Board™ and Nintendo DS™, and get ready to go for gold!

FEATURES:

- **A multitude of events:** Prepare to compete in the Olympic Games with your friends and family! Over-the-top Dream Events offer surprising objects and new character-specific moves. Sharpen your team-playing skills with new simultaneous cooperative play and get your fill of head-to-head rivalry in the popular competitive events. At this press event, the following will be presented:
 - **Wii: Alpine skiing downhill** – Using the Wii Remote and Nunchuk or Wii Balance Board, the player will reach high speeds travelling down a vertical drop and through a series of

gates. The aim is to try to stay close inside the flags to get bonus acceleration and descend down the mountain as fast as possible!

- **Wii: Speed skating 500m**– Speed skating takes place on an oval ice rink, where athletes compete in pairs. Players must maintain an even pace with their arm movements to ensure a perfect score.
 - **Wii: Bobsleigh** – Whether in single or multi-player mode, bobsleigh is an incredibly fast descent down a track. Using the Wii Remote or Wii Balance Board to steer, players are guaranteed an edge-of-the-seat experience!
 - **DS: Skeleton** – Skeleton got its name from the shape of the sled. Play begins as a skeleton slider grabs either side of the sled and runs for about 50 metres before diving head first onto the sled and lying on their stomach. Speed is not the only factor; players must use their stylus to find the best line and steer smoothly through each turn to keep their speed high.
 - **DS: Snowboard cross** – Combining elements of surfing, skateboarding and skiing, snowboard is one of the fastest growing winter sports. In snowboard cross, players can be one of four racers starting in a pack, racing down a course against each other. Use the button controls and D-pad to manoeuvre across rolling terrain and a series of jumps and ramps.
- **Choose from an assortment of Mario and Sonic characters:** Players can choose from their favourite Mario and Sonic characters, including Luigi, Tails, Yoshi, and Knuckles, each with unique movements and stats. A few new faces have also been added to the two teams!
 - **Intuitive controls and full use of hardware:**
 - Wii: Players are challenged to perform a variety of movements using intuitive controls on the Wii Remote, Wii Nunchuk and Wii Balance Board as they simulate real-life movements, and skate, ski and snowboard their way to glory. Single, multi-player and co-op offer fun for players of all ages!
 - DS: Intuitive and accessible gameplay mechanics use the stylus, buttons and D-pad. Wi-Fi ranking and wireless functionalities add to the single and multi-player fun!
 - **Wii modes of play:** Compete in single events in the individual mode and team mode, or challenge your friends to an entire Olympic competition! A new “Festival Mode” also allow players to experience the full campaign (single and multi-player). This includes new “boss” competitions against unique Mario and Sonic characters.

- **New DS-exclusive “Adventure Tours”:** Developed for the DS audience in mind, not only can a user enjoy a single player Olympic Winter Games sporting experience, but a new in-depth story mode also awaits! This promises the player an exciting adventure filled with diverse missions, boss encounters and a chance to save the 2010 Winter Games.

****The game is still currently under development and some of the features may be changed in the final version.***

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