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Wii U SOFTWARE QUICK GUIDE – SONIC & ALL-STARS RACING TRANSFORMED™

MAA-WUP-AS2P-UKV



LICENSED BY
Nintendo

Wii U™ GamePad Controls (Default)



Getting Started

At the Main Menu, please choose from the following:

Career

This is the main single player mode. Play new chapters and events in World Tour, tackle a series of tracks in Grand Prix, race against the clock in Time Attack, or choose just one track to play in Single Race.

Multiplayer

Race against players from around the world via the Internet, or play against up to four friends in split screen mode.

Extras

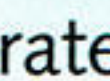
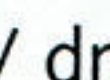


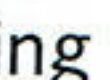
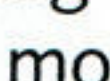
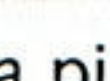
View your Licence, make changes to game settings, and see staff credits.

Wii U™ GamePad Controls (Alt)

Accelerate	Press X to accelerate.
Brake / Drift	Press ZR to brake / drift.
Steer	Use Left Stick to steer left and right.
Rear View	Press Y to switch to rear view.
Use Pickup	Press ZL to use a Pickup, if you have one in stock.
Barrel Roll	Use Right Stick to perform a barrel roll in the direction of input.
Pickup Swap	Press A to swap a pickup with an opponent during Party Play.


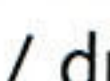


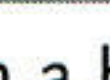

Wii Remote Controls

Hold the Wii Remote horizontally, pointing to your left.

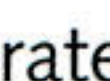
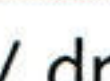




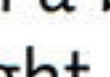
Accelerate	Press  to accelerate.
Brake / Drift	Press  to brake / drift.
Steer	Tilt the Wii Remote to steer left and right.
Rear View	Press  to switch to rear view.
Use Pickup	Press  up/down to use a Pickup, if you have one in stock. For weaponised Pickup items, the direction you enter will determine the direction of the shot.
Barrel Roll	Press  while tilting the Wii Remote left or right to perform a barrel roll. Pressing  while moving the Wii Remote up or down will flip the vehicle.
Pickup Swap	Press  to swap a pickup with an opponent during Party Play.

Wii Remote Controls (Alt)


Hold the Wii Remote horizontally, pointing to your left.

Accelerate	Press  to accelerate.
Brake / Drift	Press  to brake / drift.
Steer	Tilt the Wii Remote to steer left and right.
Rear View	Press  to switch to rear view.
Use Pickup	Press  to use a Pickup, if you have one in stock.
Barrel Roll	Use  to perform a barrel roll in the direction of input.
Pickup Swap	Press  to swap a pickup with an opponent during Party Play.

Wii Remote + Nunchuk™ (Default)


Accelerate	Press  to accelerate.
Brake / Drift	Press  to brake / drift.
Steer	Use  to steer left and right.
Rear View	Press  to switch to rear view.
Use Pickup	Press  to use a Pickup, if you have one in stock.
Barrel Roll	Use  to perform a barrel roll in the direction of input. Flicking the Wii Remote left or right will have the same effect.
Pickup Swap	Press  to swap a pickup with an opponent during Party Play.

Pickups




Hot Rod

Gives you a boost of speed, and pressing the Use Pickup button a second time causes an explosion that'll slow down nearby opponents.




Blow Fish

Drop a blow fish on the track, which will blow up when hit.




Glove

Shields you from projectiles for a limited time. Gloves can even catch the weapon for your own use.




Twister

Homes in on an opponent and spins them out of control.




Drone

Locks-on to opponents ahead and races off to blast them!




Firework

A single shot weapon that bounces off walls.




Ice Cannon

Fire 3 snowballs at opponents to slow them down. Hit the same opponent with all 3 to freeze them solid.



Swarm


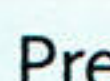
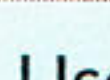
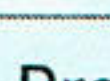



Send a swarm of disgruntled bees after the player furthest in front to block their progress.



Boost

Exactly what it says on the tin. A quick boost of speed that's handy for catching up with opponents.

Wii Remote + Nunchuk™ (Alt)

Accelerate	Press  to accelerate.
Brake / Drift	Press  to brake / drift.
Steer	Use  to steer left and right.
Rear View	Press  to switch to rear view.
Use Pickup	Press  to use a Pickup, if you have one in stock.
Barrel Roll	Use  to perform a barrel roll in the direction of input.
Pickup Swap	Press  to swap a pickup with an opponent during Party Play.

Advanced Controls

Barrel Roll

Any time your vehicle is in the air as a plane, or in a jump as a boat or car, you can perform a barrel roll as detailed above. Barrel rolls can be performed left/right/forward/backward depending on the direction of input, and these help you avoid obstacles and grab Pickups that would otherwise be hard to reach. Chaining successful barrel rolls during a jump will earn you a boost. Doing a “close call” barrel roll in air will also earn you a boost.

Drift

Drifting is a controlled skid that allows you to take tight corners at high speed. As you approach a corner, keep your finger on the accelerator, steer into the corner, then press and hold the drift button to drift in that direction. You can continue to make limited adjustments to your direction using the steering control, and the drift will continue until you release the drift button. Continuous drifting earns you a boost, which will propel you away quickly when you release the drift button.

Transform



At certain points around the tracks, you will see a large Blue ring to pass through. Doing so will transform your vehicle into a boat, a flying machine, or back to a land-based vehicle as necessary to successfully navigate the next portion of the course. Most controls are identical to those of the land-based vehicles, though airborne steering has an additional axis of movement: steer down to head upwards, or up to head downwards. This control can be inverted via **Options**.

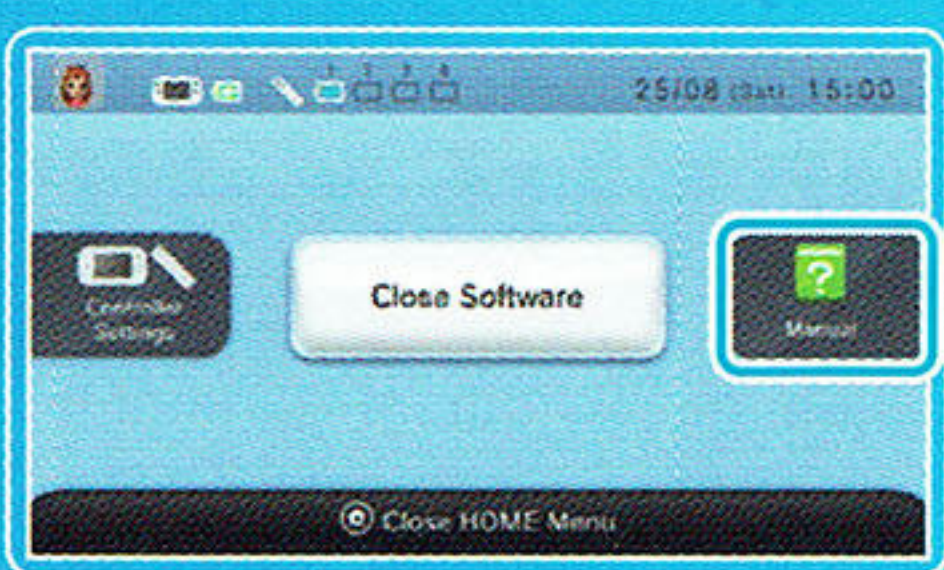
Pairing Controllers

Before using a Wii Remote™ it is necessary to pair the Wii Remote with the Wii U console. Open the HOME Menu, select CONTROLLER SETTINGS, then PAIR, then follow the on-screen instructions to pair the Wii Remote.



Electronic Manual

Press the  HOME Button while this software is running, then select  to view the electronic manual. Please read this manual thoroughly to ensure maximum enjoyment of your new software.



For support, please consult the electronic manual for this software or the Wii U Operations Manual.

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